Where do I start. Dragon age is a dark fantasy RPG. You must’ve heard the name before because I had, but I didn’t think it would be my cup of tea. After hearing a lot of good comments about the game, I decided to jump into it to see what it was about. And boy I was pleased.

Getting Started

Before starting the story, you need to choose your origin, because: Dragon age Origin. This game is absolutely awesome for this. There are three races from which to choose from: Elves, humans and dwarves. Also, you have three specialisations: Rogue, Warrior or Mage. Although you can choose whatever you want, there are some lore restriction. For example: dwarves can’t be magicians, and yes it is explained why.

If you choose to be a mage, you’ll start at the Circle tower, the place where mages live. If you choose to be a human with any other choice you’ll be a noble human. For the elves and the dwarves, you have two choices: for the elves, there is the wood elves and the city elves; for the dwarves, there is the noble and the commoner.

All those choices matter, because the beginning is different for each and the race you choose will make the NPC interact differently with you! It’s not a “You start in town x and you are a human or dwarf but it’s the same town and story”. You really start in different city and the origin story is unique for each. This is something that makes you want to try every beginning, to see how different they are and to know the characters you encountered in the world. Because yes, even if you start as a mage, you will encounter key NPC from other origin story without even knowing it!

The story

Without going too much into the lore, because god knows it’s almost infinite, there is a kind of apocalypse called the Blight. It’s a kind of apocalypse that happens once in a while, and in those Blights there are darkspawns. They are… a race? Maybe not, but they are the equivalent of demons that come on earth to kill everything. At their head usually is a dragon, who was an old god.

You get enrolled in a faction called the Grey Wardens: their goal is to end blights and restore peace to the world. Now you are a Grey Warden, you go on a journey to recruit enough people to help you in the final battle again the Blight that is growing. Easy enough? You need the support of the different forces in Ferelden to fight all together.

The companions

Through your adventure, you will encounter people who can join your immediate team. You have the choice to take them or refuse. They all have different personality and different ways in battle.

You have another Grey Warden named Alistair; A wild sorceress named Morrigan; A lovely bard named Leliana; A drunken dwarf called Oghren; A Qunari soldier named Sven; An elf assassin of the name of Zevran and a magician named Wynn. You an have a DLC team member added called Shale, whose a stone golem. You can only get three in a party, but he three you will get can have

The RPG

Dragon age : Origin is more of a strategy RPG, where you can stop time, place your characters and decide what to do. If you go head in without thinking, you will get wrecked.

On your adventure, you will grow as a character and you will find a lot of loot to upgrade yourself and your team members. Weapons for warriors, mages rogues will come a plenty and gear will drop from enemies or you can buy some gear from shops in town or at your camp. Be prepared, because the enemies will be tough and they will give you trouble.